













CODE FOR AGENT:

/\*\*

\* Class agent

\*/

public class agent {

//

// Fields

//

private void customer\_details;

private void collect\_payment;

private void driving\_liscence;

//

// Constructors

//

public agent () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

\* Set the value of customer\_details

\* @param newVar the new value of customer\_details

\*/

private void setCustomer\_details (void newVar) {

customer\_details = newVar;

}

/\*\*

\* Get the value of customer\_details

\* @return the value of customer\_details

\*/

private void getCustomer\_details () {

return customer\_details;

}

/\*\*

\* Set the value of collect\_payment

\* @param newVar the new value of collect\_payment

\*/

private void setCollect\_payment (void newVar) {

collect\_payment = newVar;

}

/\*\*

\* Get the value of collect\_payment

\* @return the value of collect\_payment

\*/

private void getCollect\_payment () {

return collect\_payment;

}

/\*\*

\* Set the value of driving\_liscence

\* @param newVar the new value of driving\_liscence

\*/

private void setDriving\_liscence (void newVar) {

driving\_liscence = newVar;

}

/\*\*

\* Get the value of driving\_liscence

\* @return the value of driving\_liscence

\*/

private void getDriving\_liscence () {

return driving\_liscence;

}

//

// Other methods

//

/\*\*

\*/

public void upload\_and\_store\_details()

{

}

}

CODE FOR AGENT3:

/\*\*

\* Class agent3

\*/

public class agent3 {

//

// Fields

//

//

// Constructors

//

public agent3 () { };

//

// Methods

//

//

// Accessor methods

//

//

// Other methods

//

}

CODE FOR VEHICLE REGISTRATION:

/\*\*

\* Class vehicle\_registration

\*/

public class vehicle\_registration {

//

// Fields

//

private void vehicle\_name;

private void vehicle\_num;

private void vehicle\_model;

//

// Constructors

//

public vehicle\_registration () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

\* Set the value of vehicle\_name

\* @param newVar the new value of vehicle\_name

\*/

private void setVehicle\_name (void newVar) {

vehicle\_name = newVar;

}

/\*\*

\* Get the value of vehicle\_name

\* @return the value of vehicle\_name

\*/

private void getVehicle\_name () {

return vehicle\_name;

}

/\*\*

\* Set the value of vehicle\_num

\* @param newVar the new value of vehicle\_num

\*/

private void setVehicle\_num (void newVar) {

vehicle\_num = newVar;

}

/\*\*

\* Get the value of vehicle\_num

\* @return the value of vehicle\_num

\*/

private void getVehicle\_num () {

return vehicle\_num;

}

/\*\*

\* Set the value of vehicle\_model

\* @param newVar the new value of vehicle\_model

\*/

private void setVehicle\_model (void newVar) {

vehicle\_model = newVar;

}

/\*\*

\* Get the value of vehicle\_model

\* @return the value of vehicle\_model

\*/

private void getVehicle\_model () {

return vehicle\_model;

}

//

// Other methods

//

/\*\*

\*/

public void approval\_of\_vehicle\_registration\_number()

{

}

}

CODE FOR REGISTRATION SYSTEM:

/\*\*

\* Class registration\_system

\*/

public class registration\_system {

//

// Fields

//

//

// Constructors

//

public registration\_system () { };

//

// Methods

//

//

// Accessor methods

//

//

// Other methods

//

}

CODE FOR CUSTOMER:

/\*\*

\* Class customer

\*/

public class customer {

//

// Fields

//

private void customer\_details;

private void payment;

private void vehicle\_type;

//

// Constructors

//

public customer () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

\* Set the value of customer\_details

\* @param newVar the new value of customer\_details

\*/

private void setCustomer\_details (void newVar) {

customer\_details = newVar;

}

/\*\*

\* Get the value of customer\_details

\* @return the value of customer\_details

\*/

private void getCustomer\_details () {

return customer\_details;

}

/\*\*

\* Set the value of payment

\* @param newVar the new value of payment

\*/

private void setPayment (void newVar) {

payment = newVar;

}

/\*\*

\* Get the value of payment

\* @return the value of payment

\*/

private void getPayment () {

return payment;

}

/\*\*

\* Set the value of vehicle\_type

\* @param newVar the new value of vehicle\_type

\*/

private void setVehicle\_type (void newVar) {

vehicle\_type = newVar;

}

/\*\*

\* Get the value of vehicle\_type

\* @return the value of vehicle\_type

\*/

private void getVehicle\_type () {

return vehicle\_type;

}

//

// Other methods

//

/\*\*

\*/

public void request\_for\_registration()

{

}

}

CODE FOR CUSTOMER3:

/\*\*

\* Class customer3

\*/

public class customer3 {

//

// Fields

//

//

// Constructors

//

public customer3 () { };

//

// Methods

//

//

// Accessor methods

//

//

// Other methods

//

}